

Digital Equity & Inclusion

Device and Internet Access Efforts, Initiatives, or Emerging Practices	Description
Behind Every Employer	Led by an advisory committee of business leaders with Coalition on Adult Basic Education (COABE) and SkillsUSA, Behind Every Employer strategically connects companies with educational leaders across the country to provide solutions for the workforce talent challenges they face both today and in the future.
Boosting Digital Literacy in the Workplace	A blog that outlines what kind of digital literacy skills American workers need for the workplace, how they can best acquire them, and what competencies or credentials can help them signal their preparedness to employers.
CA Dept of Social Services Skills 4 Life	Model of state/county making a learning tool available to residents. Cell-Ed's mobile learning tool about English language, work, and digital skills, and reading and math.







California Emerging Technology Fund (CETF)	CETF provides leadership statewide to close the "digital divide" by accelerating the deployment and adoption of broadband to unserved and underserved communities and populations.
<u>CDW</u>	CDW focuses their community relations efforts in three main areas: education and workforce development; health and wellness; military and veterans.
Center for Digital Inclusion (CDI)	The mission of the CDI is to foster inclusive and sustainable societies through research, teaching, and public engagement about information and communication technologies (ICTs) and their impacts on communities, organizations, and governments.
<u>ConnectHomeUSA</u>	ConnectHomeUSA is a movement to bridge the digital divide for HUD-assisted housing residents in the US under the leadership of national nonprofit EveryoneOn.
Connect Maryland	A Maryland initiative will subsidize internet costs for low-income earners, investing \$100M to expand internet access throughout the state.
Connected Nation	Connected Nation's mission is to improve lives by providing innovative solutions that expand the access, adoption, and use of high-speed internet and its related technologies to all people. They have partners in all sectors including libraries, schools, state and local governments, large technology companies, and small businesses.







COVID-19 Shines a Spotlight on Digital Skills: Updates and Key Questions for Advocates and Policymakers	The National Skills Coalition is providing this overview to help education and workforce advocates understand 1) what changes are occurring; 2) how organizations are responding and, 3) what questions advocates and policymakers should be asking to inform their responses over the short and mid-term.
Digital Charlotte	Digital Charlotte empowers organizations to deliver digital and media literacy resources to the Charlotte community.
Digital Literacy, the Pandemic, and Racism: A Cascade of Inequitable Events Demanding Action from Adult Education	Published by the Coalition on Adult Basic Education (COABE), article 12 of the COABE Journal: Racial Equity & Immigrant Integration.
Digital Navigator Playbook	Instructions or "Playbook" for starting a Digital Navigators program, which is "an adaptation of traditional digital inclusion programming." Its goal is to ensure residents receive on-demand tech support and relevant information to secure internet access and devices, as well as the opportunity to build foundational digital skills, learning, and job training.
Digital Navigator Resources	A resource hub for digital navigators to assist in their teaching of digital tools.
<u>Digital US</u>	Employer Network Advancing Digital Skills & Equity







<u>Digitunity.org</u>	Digitunity is a national nonprofit organization working to make sure that everyone who needs a computer has one.
Emergency Broadband Benefit Program	The Emergency Broadband Benefit is an FCC program to help families and households struggling to afford internet service during the COVID-19 pandemic. This new benefit will connect eligible households to jobs, critical healthcare services, virtual classrooms, and so much more.
Everyone On	EveryoneOn helps unlock social and economic opportunity by connecting families in underserved communities to affordable internet service, computers, and delivering digital skills trainings.
Everyone On: Affordability and the Digital Divide	The First in a 3-Part Series on Digital Connectivity During the Pandemic. A National Survey of Low- and Lower-Middle Income Households.
Give It Get It	We help people realize their potential by helping them obtain regular personal computer access and the skills needed to become capable users and makers.
Human IT	A nonprofit and social enterprise that creates equitable access to opportunity by providing devices, internet access, digital skills training, and tech support for communities left on the wrong side of the digital divide, while at the same time, empowering businesses and organizations to do good by diverting technology from landfills to protect our planet.
Kindle Fire pilot	High- performance tablets designed to help the whole family get more done—and also have fun.







Los Angeles Unified School District	Use this page to find all the information you need to purchase technology for schools, classrooms, offices, or even for personal use.
Maryland TESOL's Digital Empowerment Campaign	A laptop computer drive to support adult English language learners in MD.
Migrant adult learners and digital literacy: Using DBR to support teaching and learning	This research explores the difficulties faced by many migrant, refugee, and immigrant adults confronted with technological ubiquity in economically developed countries.
Mobile Beacon	Mobile Beacon is dedicated to providing affordable, mobile, high- speed internet access to schools, libraries, and nonprofits so they can better carry out their missions.
MOBILE UP: Workforce Innovation Project	This program designed and conducted mobile learning pilots to learn how to accelerate training and career advancement of low-wage immigrant service workers who are unable to attend inperson trainings.
Nashua Chapter of the United Way partnership	This org is creating community level impact by tackling cores issues that are facing NH's underserved populations. With a systematic approach to research and evidence-based strategies, they are discovering ways to improve health, education, and economic mobility.
National Broadband Access Initiative	A roadmap for initiatives to stimulate economic growth, spur job creation and boost America's capabilities in education, health care, homeland security and more.







National Digital Inclusion Alliance	A unified voice for home broadband access, public broadband access, personal devices, and local technology training and support programs.
PCs for People	Through electronic reuse PCs for People provides the opportunity for all low-income individuals and nonprofits to benefit from the life changing impact of computers and mobile internet.
Tech Changemakers	4-H Tech Changemakers is empowering young people to close the divide in their communities by providing the education and tools they need to teach digital skills to adults in their communities.
<u>TechPaks</u>	TechPak, a partnership between Tech Dump, PCs For People, Literacy Minnesota, Saint Paul Public Library and Ramsey County, brought computers, internet and digital literacy training into the homes of Ramsey County residents who have experienced economic impacts due to COVID-19.
The Importance of Large- Screen Device Ownership	Report makes the case for large-screen device ownership as a key requirement for closing the digital divide.
Tyson Finds Return on Investment in Digital Inclusion blog	Tyson supported diverse workers from across the country with their digital inclusion needs both to succeed at work and to accomplish their personal goals, such as supporting their children in online learning or banking online.
UpSkill America Digital Transformation Information	A 12-month, three-phase study speaking directly with employers to learn how the pandemic and racial inequities have influenced company employment plans for the months and years ahead.





